

Tahquitz Summer Camp

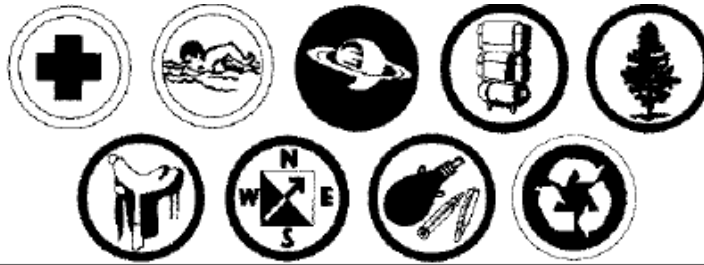
Merit Badge List – 2008

MERIT BADGES AVAILABLE

GOOD FOR ANY SCOUT, ESPECIALLY FIRST TIME SCOUTS	MERIT BADGE	AREA LOCATION	A 8:30-9:30	B 9:45-10:45	C 11:00-12:00	D 1:00–2:00	E 2:10–3:10
	BASKETRY	CRAFT LODGE	session available	session available	session available	session available	session available
	FISH/WILDLIFE MANAGEMENT	NATURE LODGE	session available		session available		
	LEATHER-WORK	CRAFT LODGE	session available	session available	session available	session available	session available
	MAMMALS	NATURE CENTER		session available	session available	session available	
	NATURE	NATURE CENTER	session available	session available	session available	session available	
	REPTILE STUDY	NATURE CENTER	session available	session available	session available	session available	
	WOOD CARVING	CRAFT LODGE	session available	session available	session available	session available	session available



GOOD FOR SCOUTS WITH A YEAR OR MORE OF EXPERIENCE	ART	CRAFT LODGE	session available	session available	session available	session available	session available
	CAMPING	SCOUT CRAFT	session available	session available	session available		
	ENVIRON. SCIENCE	NATURE CENTER	session available	session available	session available	session available	
	FIRST AID	SCOUT CRAFT	session available	session available	session available		
	FORESTRY	NATURE CENTER	session available		session available		
	GEOLOGY	NATURE CENTER		session available		session available	
	LIFESAVING	POOL	session available	session available	session available		
	ORIENTEERING	HAC	session available	session available	session available		
	PIONEERING	SCOUT CRAFT	session available	session available	session available		
	SOIL/WATER CONSERVATION	NATURE		session available		session available	
	SWIMMING	POOL	session available	session available	session available		
	WEATHER	NATURE CENTER	session available				
	WILDERNESS SURVIVAL	SCOUT CRAFT	session available	session available	session available		
	WOODWORK	CRAFT LODGE	session available	session available	session available	session available	session available



CHALLENGING FOR OLDER SCOUTS (NOT RECOMMENDED FOR YOUNGER SCOUTS)	MERIT BADGE	AREA LOCATION	A 8:30-9:30	B 9:45-10:45	C 11:00-12:00	D 1:00-2:00	E 2:10-3:10	
	ARCHERY	ARCHERY RANGE	session available	session available	session available			
	ASTRONOMY	NATURE CENTER	Arrange with Staff when you get to camp					
	BACKPACKING	HAC	session available	session available	session available			
	BIRD STUDY	NATURE CENTER	Arrange with Staff when you get to camp					
	CANOEING	LAKE	session available	session available	session available			
	CLIMBING (10 scouts max)	HAC	session available	session available	session available			
	COOKING	SCOUT CRAFT	Arrange with Staff when you get to camp					
	CYCLING	HAC	session available	session available	session available			
	FISHING	LAKE	Arrange with Staff when you get to camp					
	HIKING	HAC	Arrange with Staff when you get to camp					
	HORSEMANSHIP	STABLES	session available	session available	session available			
	INDIAN LORE	CRAFT LODGE	session available	session available	session available			
	INSECT STUDY	NATURE CENTER	Arrange with Staff when you get to camp					
	RIFLE	RIFLE RANGE	session available	session available	session available			
	ROWING	LAKE	session available	session available	session available			

FCE Scouts

	Session A	Session B	Session C	Session D	Session E
Merit Badge	First Aid	Wood Carving	Swimming	Leather	Art (optional)

2nd Year - Recommended

	Session A	Session B	Session C	Session D	Session E
Merit Badge	Wilderness Survival	Life Saving	Environ Science	Environ Science	Open

3rd Year - Recommended

	Session A	Session B	Session C	Session D	Session E
Merit Badge	Pioneering	Orienteering	Horsemanship	Cope Course (Suggested)	Open

COPE SCHEDULE

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY
1:00 – 3:00	Low Course	Low Course	High Course	High Course
3:20 – 5:20	Low Course	Low Course	High Course	High Course

*Afternoon sessions are for troops with three or more Scouts **that meet the age requirements.**

*Individuals must have two hours of Low Cope to qualify for High Cope!

*The maximum for the low course is 20 scouts; the maximum for the high course is 15 scouts.